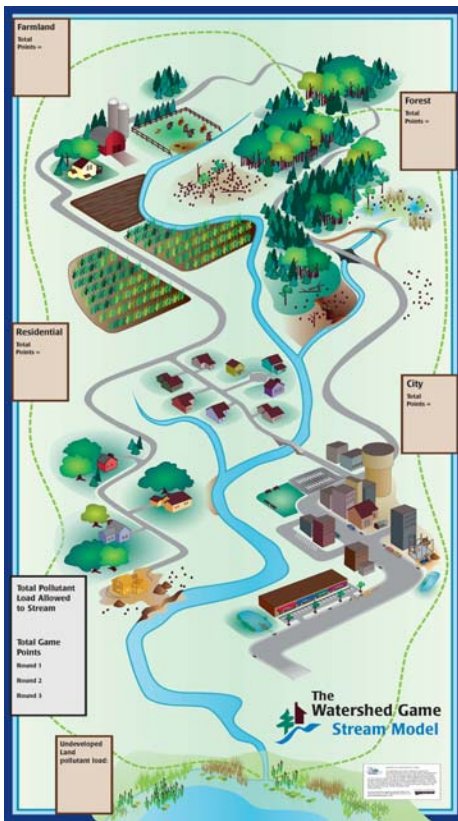


The **WATERSHED** GAME

The Watershed Game is an interactive tool that helps individuals understand the connection between land use and water quality. Participants learn how a variety of land uses impact water and natural resources, increase their knowledge of best management practices (BMPs), and learn how their choices can prevent adverse impacts. Participants apply plans, practices, and policies that help them achieve clean water goals for protection and restoration while providing for community growth.

The Watershed Game is available in three versions for use with adults and a youth classroom version.

The **STREAM** version addresses an entire headwaters watershed and the land uses often found in it. The **RIVER** version addresses the land uses associated with large river systems and urban areas. The **LAKE** version concentrates on land uses surrounding a typical lake. The **CLASSROOM** Version is designed for use in middle to high school classrooms.



Intended Audience

The Watershed Game was designed for use with elected and appointed officials, community leaders, watershed organizations, lake associations, and other adult audiences who have a role in developing plans, applying practices, or adopting policies integral to water resource management. The Classroom Version (2015) is an adaptation of the Stream Version designed specifically for formal classroom use.



For maximum effectiveness, we recommend scheduling from 1 to 2 hours for the Watershed Game. This allows for a short introduction, 45 minutes of simulation or play, and follow-up discussions, presentations, and connections to local resources to encourage action. Often the Watershed Game is used as a component of a larger educational program; however it can be an effective stand-alone program.

The Classroom version requires 1-2 class periods.

Still have Questions?
Visit the Watershed Game online at www.northlandnemo.org

or **Contact:**

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The WATERSHED GAME

Trained Watershed Game Facilitators

The Watershed Game provides a unique tool to simulate land use management and decisions required to meet clean water goals such as a TMDL (*Total Maximum Daily Load*). It requires facilitation by a trained individual. The Northland NEMO program has a number of trained facilitators who can help guide the Game. A [list of trained facilitators](#) can be found on the website. Additional training sessions for facilitators will be scheduled as needed.



Classroom Version

The Classroom Version of the WSG is a modification of the Stream Version that has been adapted for use with middle to high school students. Groups of students work in both small teams and as a whole class to meet a clean water goal. It's an active hands-on lesson that connects to education standards. Ready-to-use kits and an online version will be available soon (*summer 2015*).

Using or Getting the Watershed Game

Trained facilitators may purchase the WSG. A list of facilitators and locations of the WSG is available online. There are many qualified educators that may be able to assist you in use of the WSG.



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To learn more, visit www.northlandnemo.org

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